

## **STEAM Recipe**

Theme	Magnetism	
Target Age Group	10-11 years	
Duration of Activity	60 minutes	
Resources/Materials Needed (exact details required)	(per person) 2d-cell batteries Bolts Insulated wire Alligator clips Paper clips and pins A3 paper Iron filings Instruction plan (steps + research questions)	
STEAM Components	Science, technology, engineering, art, mathematics	

WHY	Goals/Objectives/Targets/Aims	<ul> <li>-Exploring how magnets work through creation and experimentation.</li> <li>- Discover how magnets work (good or bad).</li> <li>- Create art using magnets.</li> </ul>
HOW	Method/Activities (i.e step by step instructions for teacher)	PART 1: intro: 12 min  1. Question: What do we use magnets for?  2. Background information about Christian Oersted (relation between electricity and magnets).  3. Divide into groups and give each group a question to look up:  • Where are magnets used for in fashion?  • Where are magnets used for in factories?  • Where do you use a magnet at home?  •  PART 2: Construction Electromagnet. 15 min  1. Give a demonstration  2. Children make an electromagnet by using the instruction plan.



## AGENTS OF CHANGE IN EDUCATION

		PART 3: Experime				
		No. of coils	guess	result		
		10 15				
		Questions:				
		<ul><li>What happ</li><li>What happ</li></ul>	<ul> <li>What will happen when you add more coils?</li> <li>What happens if you use thicker/thinner wire?</li> <li>What happens if you wrap the wire twice, will it still work?</li> <li></li> </ul>			
		work?				
		PART 4: Magnet painting 8 min  Spread iron filings on the A3 sheet and hold the magnet underneath the sheet and see what happens				
DID IT WORK	Reflection/Evaluation (where applicable)	Reflection talk: 5 r	Reflection talk: 5 min			
		Was it easy Explain.	<ul> <li>How did the hypothesis match up with the results?</li> <li>Was it easy/hard to make the electromagnet? Explain. </li> <li>What surprised you? What didn't?</li> </ul>			
		Clean up: 5 min				